Scheme & Syllabus of

Bachelor of Computer Applications (BCA)

Batch 2019 onwards



By

Board of Study Computer Applications

Department of Academics

IK Gujral Punjab Technical University

Bachelors of Computer Applications (BCA):

It is a Under Graduate (UG) Programme of 3 years duration (6 semesters)

Eligibility: All those candidates who have passed the 10+2 or its equivalent examination in any stream conducted by a recognized Board / University / Council.

Or

Those candidates who have passed their Matriculation examination **AND** have also passed three year Diploma in any Trade from Punjab State Board of Technical Education & Industrial Training, Chandigarh or such Examination from any other recognized State Board of Technical Education, or Sant Longowal Institute of Engineering & Technology, Longowal.

BCA (Lateral Entry): It is a Under Graduate (UG) Programme of 2 years duration (4 semesters)

Eligibility: All those candidates who have passed Matriculation examination **AND** have also passed 3 Year Diploma in any Trade from Punjab State Board of Technical Education & Industrial Training, Chandigarh or such Examination from any other recognized State Board of Technical Education, or Sant Longowal Institute of Engineering & Technology, Longowal.

Or

10+2 with 1 year Diploma in Computer Application / IT (or equivalent) from a recognized University with Mathematics as course at 10+2 or DIT / DCA level.

PROGRAM OUTCOMES (POs)

Program: BCA

- 1. **Basic knowledge:** An ability to apply knowledge of basic mathematics, science and domain knowledge to solve the computational problems.
- 2. **Discipline knowledge**: An ability to apply discipline –specific knowledge to solve core and/or applied computational problems.
- 3. **Experiments and practice:** An ability to plan and perform experiments and practices and to use the results to solve computational problems.
- 4. **Tools Usage**: Apply appropriate technologies and tools with an understanding of limitations.
- 5. **Profession and society**: Demonstrate knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to professional practice.
- 6. **Environment and sustainability**: Understand the impact of the computational solutions in societal and environmental contexts, and demonstrate the knowledge and need for sustainable development.
- 7. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the professional practice.
- 8. **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse/multidisciplinary teams.
- 9. **Communication:** An ability to communicate effectively.
- 10. **Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the context of technological changes.

First Semester

Course Code	Course Type	Course Title		Load Marks Allocation Distribution		Total Marks	Credits		
			L	T	P	Internal	External		
UGCA1901	Core Theory	Mathematics	3	1	0	40	60	100	4
UGCA1902	Core Theory	Fundamentals of Computer and IT	3	1	0	40	60	100	4
UGCA1903	Core Theory	Problem Solving using C	3	1	0	40	60	100	4
UGCA1904	Practical/Laboratory	Workshop on Desktop Publishing	0	0	4	60	40	100	2
UGCA1905	Core Practical/Laboratory	Problem Solving using C Laboratory	0	0	4	60	40	100	2
UGCA1906	Core Practical/Laboratory	Fundamentals of Computer and IT Laboratory	0	0	4	60	40	100	2
BTHU103/18	Ability Enhancement Compulsory Course (AECC)-I	English	1	0	0	40	60	100	1
BTHU104/18	Ability Enhancement Compulsory Course (AECC)	English Practical/Laboratory	0	0	2	30	20	50	1
HVPE101-18	Ability Enhancement Compulsory Course (AECC)	Human Values, De- addiction and Traffic Rules	3	0	0	40	60	100	3
HVPE102-18	Ability Enhancement Compulsory Course (AECC)	Human Values, De- addiction and Traffic Rules (Lab/ Seminar)	0	0	1	25	_**	25	1
BMPD102-18		Mentoring and Professional Development	0	0	1	25	**	25	1
	TOTAL	1	13	3	16	460	440	900	25

^{**}The Human Values, De-addiction and Traffic Rules (Lab/ Seminar) and Mentoring and Professional Development course will have internal evaluation only. (See guidelines at the last page of this file)

Second Semester

Course Code	Course Type Course Title		Loa Alle	ocati	on	Marks Distribution		Total Marks	Credits
			L	T	P	Internal	External		
UGCA1907	Core Theory	Fundamentals of	3	1	0	40	60	100	4
		Statistics							
UGCA1908	Core Theory	Computer System	3	1	0	40	60	100	4
		Architecture							
UGCA1909	Core Theory	Object Oriented	3	1	0	40	60	100	4
		Programming using							
		C++							
UGCA1910	Core	Object Oriented	0	0	4	60	40	100	2
	Practical/Laboratory	Programming using							
		C++ Laboratory							
UGCA1911	Core	Fundamentals of	0	0	4	60	40	100	2
	Practical/Laboratory	Statistics Laboratory							
UGCA1912	Core	Computer System	0	0	4	60	40	100	2
	Practical/Laboratory	Architecture							
		Laboratory							
EVS102-18	Ability	Environmental	2	0	0	40	60	100	2
	Enhancement	Studies							
	Compulsory Course (AECC) -III								
BMPD202-18		Mentoring and	0	0	1	25		25	1
		Professional Development							
	TOTAL	20.010pment	11	3	13	365	360	725	21

Course Code: UGCA1901 Course Name: Mathematics

Program: BCA	L: 3 T: 1 P: 0
Branch: Computer Applications	Credits: 4
Semester: 1 st	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: core/elective: Core

Prerequisite: Student must have the knowledge of Basic Mathematics.

Co requisite: NA.

Additional material required in ESE: Minimum two exercises of each concept will be recorded in the file and the file will be submitted in End Semester Examinations.

Course Outcomes: After studying this course, students will be able to:

CO#	Course Outcomes
CO1	Represent data using various mathematical notions.
CO2	Explain different terms used in basic mathematics.
CO3	Describe various operations and formulas used to solve mathematical problems.

Detailed contents	Contact hours
<u>Unit-I</u>	
Set Introduction, Objectives, Representation of Sets (Roster Method, Set	
Builder Method), Types of Sets (Null Set, Singleton Set, Finite Set, Infinite Set,	
Equal Set, Equivalent Set, Disjoint Set, Subset, Proper Subset, Power Set,	12 hours
Universal Set) and Operation with Sets (Union of Set, Intersection of Set,	
Difference of Set, Symmetric Difference of Set) Universal Sets, Complement	
of a Set.	
<u>Unit-II</u>	
Logic Statement, Connectives, Basic Logic Operations (Conjunction,	
Disjunction, Negation) Logical Equivalence/Equivalent Statements,	10 hours
Tautologies and Contradictions.	
<u>Unit -III</u>	
Matrices Introduction, Types of Matrix (Row Matrix, Column Matrix,	10.1
Rectangular Matrix, Square Matrix, Diagonal Matrix, Scalar Matrix, Unit	12 hours
Matrix, Null Matrix, Comparable Matrix, Equal Matrix), Scalar Multiplication,	

Negative of Matrix, Addition of Matrix, Difference of two Matrix,			
Multiplication of Matrices, Transpose of a Matrix.			
<u>Unit-IV</u>			
Progressions Introduction, Arithmetic Progression, Sum of Finite number of 10 hours			
quantities in A.P, Arithmetic Means, Geometric Progression, Geometric Mean.			

Text Books:

- 1. Discrete Mathematics and Its Applications by Kenneth H. Rosen, Mc Graw Hill, 6th Edition.
- 2. College Mathematics, Schaum's Series, TMH.

Reference Books:

- 1. Elementary Mathematics, Dr. RD Sharma
- 2. Comprehensive Mathematics, Parmanand Gupta
- 3. Elements of Mathematics, ML Bhargava

E Books/ Online learning material

- 1. www.see.leeds.ac.uk/geo-maths/basic_maths.pdf
- 2. www.britannica.com/science/matrix-mathematics
- ${\bf 3.} \ \underline{www.pdfdrive.com/schaums-outline-of-discrete-mathematics-third-edition-schaums-e6841453.html}$

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Course Code: UGCA1902

Course Name: Fundamentals of Computer and IT

Program: BCA	L : 3 T : 1 P : 0
Branch : Computer Applications	Credits: 4
Semester: 1 st	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	Understanding the concept of input and output devices of Computers
CO2	Learn the functional units and classify types of computers, how they process
	information and how individual computers interact with other computing systems and
	devices.
CO3	Understand an operating system and its working, and solve common problems related
	to operating systems
CO4	Learn basic word processing, Spreadsheet and Presentation Graphics Software skills.
CO5	Study to use the Internet safely, legally, and responsibly

Detailed Contents	Contact hours
Unit-I	
Human Computer Interface	
Concepts of Hardware and Software; Data and Information.	
Functional Units of Computer System: CPU, registers, system bus, main memory unit, cache memory, Inside a computer, SMPS, Motherboard, Ports and Interfaces, expansion cards, ribbon cables, memory chips, processors.	12
Devices: Input and output devices (with connections and practical demo), keyboard, mouse, joystick, scanner, OCR, OMR, bar code reader, web camera, monitor, printer, plotter.	
Memory: Primary, secondary, auxiliary memory, RAM, ROM, cache memory, hard disks, optical disks.	

Data Representation: Bit, Byte, Binary, Decimal, Hexadecimal, and Octal	
Systems, Conversions and Binary Arithmetic (Addition/ Subtraction/	
Multiplication) Applications of IT.	
Unit-II	
Concept of Computing, Types of Languages: Machine, assembly and High	
level Language; Operating system as user interface, utility programs.	10
Word processing: Editing features, formatting features, saving, printing,	
table handling, page settings, spell-checking, macros, mail-merge, equation	
editors.	
Unit-III	
Spreadsheet: Workbook, worksheets, data types, operators, cell formats,	
freeze panes, editing features, formatting features, creating formulas, using	
formulas, cell references, replication, sorting, filtering, functions, Charts &	10
Graphs.	10
Presentation Graphics Software: Templates, views, formatting slide, slides	
with graphs, animation, using special features, presenting slide shows.	
Unit-IV	
Electronic Demonstration Communication Transaction Transaction	
Electronic Payment System: Secure Electronic Transaction, Types of	
Payment System: Digital Cash, Electronic Cheque, Smart Card, Credit/Debit Card E-Money, Bit Coins and Crypto currency, Electronic Fund Transfer	
(EFT), Unified Payment Interface (UPI), Immediate Payment System (IMPS),	12
Digital Signature and Certification Authority.	
Digital Digitature and Certification Authority.	
Introduction to Bluetooth, Cloud Computing, Big Data, Data Mining, Mobile	
Computing and Embedded Systems and Internet of Things (IoT)	

Text Books:

- 1. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education
- 2. Computer Fundamentals, A. Goel, 2010, Pearson Education.
- 3. Fundamentals of Computers, P. K.Sinha & P. Sinha, 2007, BPB Publishers.
- 4. IT Tools, R.K. Jain, Khanna Publishing House
- 5. "Introduction to Information Technology", Satish Jain, Ambrish Rai & Shashi Singh, Paperback Edition, BPB Publications, 2014.

Reference Books:

- 1. "Introduction to Computers", Peter Norton
- 2. Computers Today, D. H. Sanders, McGraw Hill.
- 3. "Computers", Larry long & Nancy long, Twelfth edition, Prentice Hall.
- 4. Problem Solving Cases in Microsoft Excel, Joseph Brady & Ellen F Monk, Thomson Learning

E Books/ Online learning material

- 1. www.sakshat.ac.in
- 2. https://swayam.gov.in/course/4067-computer-fundamentals

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Course Code: UGCA1903

Course Name: Problem Solving using C

Program: BCA	L: 3 T: 1 P: 0
Branch: Computer Applications	Credits: 4
Semester: 1 st	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	Student should be able to understand the logic building used in Programming.
CO2	Students should be able to write algorithms for solving various real life problems.
CO3	To convert algorithms into programs using C.

Detailed Contents	Contact hours
 Unit-I Logic Development: Data Representation, Flowcharts, Problem Analysis, Decision Trees/Tables, Pseudo code and algorithms. Fundamentals: Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants. Operations and Expressions: Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions. 	11
Unit-II Data Input and Output: formatted & unformatted input output. Control Statements: While, Do—while and For statements, Nested loops, If—else, Switch, Break — Continue statements.	10
Unit-III	11

Functions: Brief overview, defining, accessing functions, passing	
arguments to function, specifying argument data types, function	
prototypes, recursion.	
Arrays : Defining, processing arrays, passing arrays to a function, multidimensional arrays.	
Strings : String declaration, string functions and string manipulation	
Program Structure Storage Class: Automatic, external and static variables.	
Unit-IV	
Structures & Unions: Defining and processing a structure, user defined data types, structures and pointers, passing structures to functions, unions.	12
Pointers: Understanding Pointers, Accessing the Address of a Variable,	
Declaration and Initialization of Pointer Variables, Accessing a Variable	
through its Pointer, Pointers and Arrays	
File Handling: File Operations, Processing a Data File	

Text Books:

- 1. Programming in ANSI C, E. Balagurusami, Fourth Edition, Tata McGraw Hill.
- 2. Programming in C, Third Edition, Stephen G Kochan, Pearson.
- 3. The C Programming Language, Kernighan & Richie, Second Edition, PHI Publication.

Reference Books:

- 1. Object Oriented Programming, Lafore R, Third Edition, Galgotia Publications
- 2. Let us C, Yashvant P Kanetkar, Seventh Edition, BPB Publications, New Delhi.
- 3. Programming in C, Byron S. Gottfried, Second Edition, McGraw Hills.
- 4. Problem Solving and Programming in C, R.S. Salaria, Second Edition
- 5. Programming in C, Atul Kahate.

Course Code: UGCA1904

Course Name: Workshop on Desktop Publishing

Program: BCA	L: 0 T: 0 P: 4
Branch : Computer Applications	Credits: 2
Semester: 1 st	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical
External max. marks: 40	Duration of end semester examinations (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: Students must have basic understanding of designing/ Painting tools.

Co requisite: Printing & Publishing tools.

Additional material required in ESE: Softcopy & Hardcopy of the exercises are to be maintained during the practical labs and to be submitted during the End Semester Examinations.

Course Outcomes: After studying this course, students will be able to:

CO#	Course outcomes
CO1	The students will gain professional skills of Desk Top Publishing Tools like
	designing, Printing & Publishing by using various tools.
CO2	Develop skills in printing jobs through basic understanding of a variety of designing
	tools.
CO3	Apply these concepts and knowledge in designing field including practice from text
	formatting to final publishing.
CO4	Workshops are included to enhance professional skills like Brochures, Flexes,
	Business Cards, Certificates and News Letter layouts etc.

Instructions: Instructor can increase/decrease the experiments as per the requirement.

Assignments:

1.	Design and print a <i>Title Page</i> of a Magazine/Book.
2.	Prepare multiple designs for a <i>Flex</i> by using different Tools.
3.	Prepare NSS Certificates for appreciation using logos of University, College & NSS
	unit.
4.	Prepare 5 different Designing of Business Cards.
5.	Prepare Envelops displaying full address of the company by inserting graphical
	symbol/ logos of company.
6.	Design and Print <i>Invoices</i> for three companies.
7.	Prepare and print News Letter Layouts for any five activities of your college/
	university.
8.	Prepare Invitation Cards for cultural meet held in your college.

9.	Design and print <i>Brochures</i> to advertise a "Blood Donation Camp" in your college.
10.	Design <i>Logos</i> of your college, University & Govt. of Punjab also display these logos
	on black background as water mark.
11.	Design, Print and Publish 5 motivations Playcards.
12.	Design & Print assignment book of minimum 20 Pages an any Topic.
13.	Design & Print any five most important activities of your college in a collage.
14.	Design & Print Question Paper of any Subject.
15.	Assemble all the latest news cutting of your activities on a 10 X 8 size flex.

Reference Books:

- 1. DTP Course, by Shirish Chavan published by Rapidex.
- 2. DTP Course Kit by Vikas Gupta published by Comdex.
- 3. CorelDraw 9 by David Karlins published by Techmedia.
- 4. Adobe Illustrator CC by Brian Wood published by Adobe Press.
- 5. Page Maker in Easy Steps Scott Basham.

Software Tools:

- 1. Adobe Illustrator 14.
- 2. CorelDraw Graphics Suit.
- 3. GNU image manipulation program.
- 4. Ink Scape.
- 5. PhotoScape Setup.
- 6. PM701.

Course Code: UGCA1905

Course Name: Problem Solving using C Laboratory

Program: BCA	L: 0 T: 0 P: 4
Branch : Computer Applications	Credits: 2
Semester: 1 st	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical
External max. marks: 40	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course Outcomes	
CO1	Students should be able understand the logic building used in programming	
CO2	Students should be able to write algorithms for solving various real-life problems	
CO3	Students should be able to convert the algorithms into computer programs using C	
	language.	

Instructions: Develop all programs in C programming language.

Assignments:

10015mments.		
1.	WRITE A PROGRAM to display your name. Write another program to print message	
1.	with inputted name.	
2.	WRITE A PROGRAM to add two numbers.	
3.	WRITE A PROGRAM to find the square of a given number.	
4.	WRITE A PROGRAM to calculate the average of three real numbers.	
5.	Write a program to Find ASCII Value of a Character	
6.	WRITE A PROGRAM to Find the Size of int, float, double and char	
7.	WRITE A PROGRAM to Compute Quotient and Remainder	
8.	WRITE A PROGRAM to accept the values of two variables.	
9.	WRITE A PROGRAM to find the simple interest, inputs are amount, period in years	
9.	and rate of interest.	
	Basic salary of an employee is input through the keyboard. The DA is 25% of the	
10.	basic salary while the HRA is 15% of the basic salary. Provident Fund is deducted at	
10.	the rate of 10% of the gross salary(BS+DA+HRA). WRITE A PROGRAM to	
	calculate the net salary	
11.	WRITE A PROGRAM to find area of a circle using PI as constant	
12.	WRITE A PROGRAM to find volume of a cube using side as input from user	
13.	WRITE A PROGRAM using various unformatted Input Functions	

14.	WRITE A PROGRAM to find area of rectangle and print the result using unformatted
14.	output Functions
15.	WRITE A PROGRAM to find the larger of two numbers.
16.	WRITE A PROGRAM to find greater of three numbers using Nested If.
17.	WRITE A PROGRAM to find whether the given number is even or odd.
18.	WRITE A PROGRAM to Generate Multiplication Table Using for loop
19.	WRITE A PROGRAM to Generate Multiplication Table Using while loop
20.	WRITE A PROGRAM to Make a Simple Calculator Using switchcase
21.	WRITE A PROGRAM to find whether the given number is a prime number.
22.	WRITE A PROGRAM using function to find the largest of three numbers
23.	WRITE A PROGRAM using function to print first 20 numbers and its squares.
24.	WRITE A PROGRAM to find the factorial of a given number.
25.	WRITE A PROGRAM to print the sum of two matrices
26.	WRITE A PROGRAM to Find the Length of a String
27.	WRITE A PROGRAM to Copy String using strcpy()
28.	WRITE A PROGRAM to compare a string
29.	WRITE A PROGRAM to reverse a string
30.	WRITE A PROGRAM to reverse a string
31.	WRITE A PROGRAM to multiply two numbers using pointers.
32.	WRITE A PROGRAM to display address of variable using pointers
33.	WRITE A PROGRAM to show the memory occupied by Structure and Union
34.	WRITE A PROGRAM to create Student I-Card using a Structure
35.	WRITE A PROGRAM to read data from a file from a file
36.	WRITE A PROGRAM to save Employee details in a file using File Handling

Course Code: UGCA1906

Course Name: Fundamentals of Computer and IT Laboratory

Program: BCA	L : 0 T : 0 P : 4
Branch : Computer Applications	Credits: 2
Semester: 1 st	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical
External max. marks: 40	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: - NA-

Course Outcomes:

CO#	Course outcomes
CO1	Familiarizing with Open Office (Word processing, Spreadsheets and Presentation).
CO2	To acquire knowledge on editor, spread sheet and presentation software.
CO3	The students will be able to perform documentation and accounting operations.
CO4	Students can learn how to perform presentation skills.

Instructions:

Word O	rientation:
The instr	cuctor needs to give an overview of word processor.
Details of	of the four tasks and features that would be covered Using word - Accessing,
overviev	of toolbars, saving files, Using help and resources, rulers, format painter.
1.	Using word to create Resume
	Features to be covered: - Formatting Fonts in word, Drop Cap in word, Applying
	Text effects, Using Character Spacing, Borders and Colors, Inserting Header and
	Footer, Using Date and Time option in Word.
2.	Creating an Assignment
	Features to be covered: - Formatting Styles, Inserting table, Bullets and
	Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink,
	Symbols, Spell Check, Track Changes.
3.	Creating a Newsletter
	Features to be covered :- Table of Content, Newspaper columns, Images from
	files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes
	and Paragraphs
4.	Creating a Feedback form
	Features to be covered :- Forms, Text Fields, Inserting objects, Mail Merge in
	Word.
Excel O	rientation:

The inst	ructor needs to tell the importance of Excel as a Spreadsheet tool, give the details
of the fe	our tasks and features that would be covered Excel - Accessing, overview of
toolbars,	saving excel files,
1.	Creating a Scheduler
	Features to be covered :- Gridlines, Format Cells, Summation, auto fill,
	Formatting Text
2.	Calculations
	Features to be covered :- Cell Referencing, Formulae in excel - average,
	std.deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count
	function, LOOKUP/VLOOKUP
3.	Performance Analysis
	Features to be covered :- Split cells, freeze panes, group and outline, Sorting,
	Boolean and logical operators, Conditional formatting
4.	Game (like Cricket, badminton) Score Card
	Features to be covered :- Pivot Tables, Interactive Buttons, Importing Data, Data
	Protection, Data Validation
Presenta	tion Orientation:
1.	Students will be working on basic power point utilities and tools which help them
	create basic power point presentation.
	Topic covered includes :- PPT Orientation, Slide Layouts, Inserting Text, Word
	Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows
2.	This session helps students in making their presentations interactive.
	Topics covered includes: Hyperlinks, Inserting –Images, Clip Art, Audio, Video,
	Objects, Tables and Charts
3.	Concentrating on the in and out of Microsoft power point. Helps them learn best
	practices in designing and preparing power point presentation.
	Topics covered includes: - Master Layouts (slide, template, and notes), Types of
	views (basic, presentation, slide slotter, notes etc), Inserting - Background,
	textures, Design Templates, Hidden slides. Auto content wizard, Slide Transition,
	Custom Animation, Auto Rehearsing
4.	Power point test would be conducted. Students will be given model power point
	presentation which needs to be replicated
Internet	and its Applications
The inst	ructor needs to tell the how to configure Web Browser and to use search engines
by defin	ing search criteria using Search Engines
1.	To learn to setup an e-mail account and send and receive e-mails
2.	To learn to subscribe/post on a blog and to use torrents for accelerated downloads
3.	Hands on experience in online banking and Making an online payment for any
	domestic bill

Reference Books:

1. IT Tools, R.K. Jain, Khanna Publishing House.

- 2. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education.
- 3. Introduction to information technology, Turban, Rainer and Potter, John Wiley and Sons.
- 4. Problem Solving Cases in Microsoft Excel, Joseph Brady & Ellen F Monk, Thomson Learning.

AECC (For UGC courses) BTHU103-18 English:

Course Outcomes:

- The objective of this course is to introduce students to the theory, fundamentals and tools of communication.
- To help the students become the independent users of English language.
- To develop in them vital communication skills which are integral to their personal, social and professional interactions.
- The syllabus shall address the issues relating to the Language of communication.
- Students will become proficient in professional communication such as interviews, group discussions, office environments, important reading skills as well as writing skills such as report writing, note taking etc.

The recommended readings given at the end are only suggestive; the students and teachers have the freedom to consult other materials on various units/topics given below. Similarly, the questions in the examination will be aimed towards assessing the skills learnt by the students rather than the textual content of the recommended books.

Detailed Contents:

Unit1-1 (Introduction)

- Theory of Communication
- Types and modes of Communication

Unit- 2 (Language of Communication)

- Verbal and Non-verbal
- (Spoken and Written)
- Personal, Social and Business
- Barriers and Strategies
- Intra-personal, Inter-personal and Group communication

Unit-3 (Reading and Understanding)

- Close Reading
- Comprehension
- Summary Paraphrasing
- Analysis and Interpretation
- Translation(from Hindi/Punjabi to English and vice-versa)

OR

Precis writing /Paraphrasing (for International Students)

• Literary/Knowledge Texts

Unit-4 (Writing Skills)

Documenting

- Report Writing
- Making notes
- Letter writing

Recommended Readings:

- 1. Fluency in English Part II, Oxford University Press, 2006.
- 2. Business English, Pearson, 2008.
- 3. Language, Literature and Creativity, Orient Blackswan, 2013.
- 4. *Language through Literature* (forthcoming) ed. Dr. Gauri Mishra, Dr Ranjana Kaul, Dr Brati Biswas
- 5. On Writing Well. William Zinsser. Harper Resource Book. 2001
- 6. Study Writing. Liz Hamp-Lyons and Ben Heasly. Cambridge University Press. 2006.

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AECC

BTHU104/18 English Practical/Laboratory : 0L 0T 2P 1 Credit

Course Outcomes:

- The objective of this course is to introduce students to the theory, fundamentals and tools of communication.
- To help the students become the independent users of English language.
- To develop in them vital communication skills which are integral to personal, social and professional interactions.
- The syllabus shall address the issues relating to the Language of communication.
- Students will become proficient in professional communication such as interviews, group discussions and business office environments, important reading skills as well as writing skills such as report writing, note taking etc.

The recommended readings given at the end are only suggestive; the students and teachers have the freedom to consult other materials on various units/topics given below. Similarly, the questions in the examination will be aimed towards assessing the skills learnt by the students rather than the textual content of the recommended books.

Interactive practice sessions in Language Lab on Oral Communication

- Listening Comprehension
- Self Introduction, Group Discussion and Role Play
- Common Everyday Situations: Conversations and Dialogues
- Communication at Workplace
- Interviews
- Formal Presentations
- Monologue
- Effective Communication/ Mis- Communication
- Public Speaking

Recommended Readings:

- 1. Fluency in English Part II, Oxford University Press, 2006.
- 2. Business English, Pearson, 2008.
- 3. Practical English Usage. Michael Swan. OUP. 1995.
- 4. *Communication Skills*. Sanjay Kumar and Pushp Lata. Oxford University Press. 2011.
- 5. Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press

Course Code: HVPE101-18

Course Name: Human Values, De-addiction and Traffic Rules

Program: BCA	L : 3 T : 0 P : 0	
Branch : Computer Applications	Credits: 3	
Semester: 1 st	Contact hours: 33 hours	
Internal max. marks: 40	Theory/Practical: Theory	
External max. marks: 60	Duration of end semester exam (ESE): 3hrs	
Total marks: 100	Elective status: Ability Enhancement	

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes	
CO1	To help the students appreciate the essential complementarily between 'VALUES' and	
	'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations	
	of all human beings.	
CO2	To facilitate the development of a Holistic perspective among students towards life,	
	profession and happiness, based on a correct understanding of the Human reality and	
	the rest of Existence. Such a holistic perspective forms the basis of Value based living	
	in a natural way.	
CO3	To highlight plausible implications of such a Holistic understanding in terms of ethic	
	human conduct, trustful and mutually satisfying human behavior and mutually	
	enriching interaction with Nature.	

Note: This course is intended to provide a much needed orientational input in Value Education to the young enquiring minds.

Detailed Contents	Contact hours
Unit-I	
Course Introduction - Need, Basic Guidelines, Conto	ent and Process for
Understanding the need, basic guidelines, cont Value Education	tent and process for 8
2. Self-Exploration—what is it? - its content an Acceptance' and Experiential Validation- as the	nd process; 'Natural
exploration 3. Continuous Happiness and Prosperity- A loc Aspirations	ok at basic Human

4. Right understanding, Relationship and Physical Facilities- the basis	С
requirements for fulfillment of aspirations of every human being wit	h
their correct priority	
5. Understanding Happiness and Prosperity correctly- A critical appraisa	1
of the current scenario	
	d
6. Method to fulfill the above human aspirations: understanding an	u
living in harmony at various levels	
Unit-II	
Understanding Harmony in the Human Being - Harmony in Myself!	
1. Understanding human being as a co-existence of the sentient 'I' an	d
the material 'Body'	
2. Understanding the needs of Self ('I') and 'Body' - <i>Sukh</i> and <i>Suvidha</i>	
3. Understanding the Body as an instrument of 'I' (I being the doer, see	ar
	1
and enjoyer)	8
4. Understanding the characteristics and activities of 'I' and harmony i	n
'I'	
5. Understanding the harmony of I with the Body: <i>Sanyam</i> and <i>Swasthya</i>	ι;
correct appraisal of Physical needs, meaning of Prosperity in detail	
6. Programs to ensure <i>Sanyam</i> and <i>Swasthya</i>	
- Practice Exercises and Case Studies will be taken up in Practic	e
Sessions.	
Sessions.	
Unit-III	
Cint-111	
Understanding Harmony in the Family and Society- Harmony in Humar	
Human Relationship	
 Understanding harmony in the Family- the basic unit of huma interaction 	n
2. Understanding values in human-human relationship; meaning of	of
Nyaya and program for its fulfillment to ensure Ubhay-tripti;	
Trust (Vishwas) and Respect (Samman) as the foundational values of	of 6
relationship	
3. Understanding the meaning of <i>Vishwas</i> ; Difference between intention	n
	"
and competence	
4. Understanding the meaning of <i>Samman</i> , Difference between respect	et
and differentiation; the other salient values in relationship	
5. Understanding the harmony in the society (society being an extension	n
of family): Samadhan, Samridhi, Abhay, Sah-astitva as comprehensiv	e
Human Goals	

6.	Visualizing a universal harmonious order in society- Undivided Society (<i>Akhand Samaj</i>), Universal Order (<i>Sarvabhaum Vyawastha</i>)-from family to world family! - Practice Exercises and Case Studies will be taken up in Practice Sessions.	
Unit-I	V	
Under	estanding Harmony in the Nature and Existence - Whole existence	
as Co-	existence	
1.	Understanding the harmony in the Nature	
2.	Interconnectedness and mutual fulfillment among the four orders of	
	nature- recyclability and self-regulation in nature	5
3.	Understanding Existence as Co-existence (Sah-astitva) of mutually	
	interacting units in all-pervasive space	
4.	Holistic perception of harmony at all levels of existence	
	- Practice Exercises and Case Studies will be taken up in Practice	
	Sessions.	
Unit-V	V	
T	and an all the state of the state of the same of the s	
_	cations of the above Holistic Understanding of Harmony on ssional Ethics	
	Natural acceptance of human values	
	Definitiveness of Ethical Human Conduct	
	Basis for Humanistic Education, Humanistic Constitution and	
J.	Humanistic Universal Order	
4	Competence in professional ethics:	
	a) Ability to utilize the professional competence for	
	augmenting universal human order,	
	b) Ability to identify the scope and characteristics of people-	6
	friendly and eco-friendly production systems,	
	c) Ability to identify and develop appropriate technologies and	
	management patterns for above production systems.	
5.	Case studies of typical holistic technologies, management models and	
	production systems	
6.	Strategy for transition from the present state to Universal Human	
	Order:	
	a) At the level of individual: as socially and ecologically	
	responsible engineers, technologists and managers	
	b) At the level of society: as mutually enriching institutions and	
	organizations.	

1. R R Gaur, R Sangal, G P Bagaria, 2009, A Foundation Course in Value Education.

Reference Books

- 1. Ivan Illich, 1974, *Energy & Equity*, The Trinity Press, Worcester, and Harper Collins, USA.
- 2. E.F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
- 3. A Nagraj, 1998, Jeevan Vidya ek Parichay, Divya Path Sansthan, Amarkantak.
- 4. Sussan George, 1976, How *the Other Half Dies*, Penguin Press. Reprinted 1986, 1991.
- 5. PL Dhar, RR Gaur, 1990, Science and Humanism, Common wealth Publishers.
- 6. A.N. Tripathy, 2003, *Human Values*, New Age International Publishers.
- 7. Subhas Palekar, 2000, *How to practice Natural Farming*, Pracheen (Vaidik) Krishi Tantra Shodh, Amravati.
- 8. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, *Limits to Growth Club of Rome's report*, Universe Books.
- 9. E G Seebauer & Robert L. Berry, 2000, Fundamentals of Ethics for Scientists & Engineers, Oxford University Press
- 10. M Govindrajran, S Natrajan & V.S. Senthil Kumar, *Engineering Ethics* (*including Human Values*), Eastern Economy Edition, Prentice Hall of India Ltd.
- 11. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
- 12. B L Bajpai, 2004, *Indian Ethos and Modern Management*, New Royal Book Co., Lucknow. Reprinted 2008.

Relevant CDs, Movies, Documentaries & Other Literature:

- 1. Value Education website, http://uhv.ac.in
- 2. Story of Stuff, http://www.storyofstuff.com
- 3. Al Gore, An Inconvenient Truth, Paramount Classics, USA
- 4. Charlie Chaplin, Modern Times, United Artists, USA
- 5. IIT Delhi, Modern Technology the Untold Story

Course Code: HVPE102-18

Course Name: Human Values, De-addiction and Traffic Rules (Lab/ Seminar)

Program: BCA	L: 0 T: 0 P: 1
Branch : Computer Applications	Credits: 1
Semester: 1 st	Contact hours: 1 hour per week
Internal max. marks: 25	Theory/Practical: Practical
External max. marks: 0	Duration of end semester exam (ESE): 3hrs
Total marks: 25	Elective status: Ability Enhancement

One each seminar will be organized on Drug De-addiction and Traffic Rules. Eminent scholar and experts of the subject will be called for the Seminar at least once during the semester. It will be binding for all the students to attend the seminar.

Course Code: UGCA1907

Course Name: Fundamentals of Statistics

Program: BCA	L: 3 T: 1 P: 0
Branch : Computer Applications	Credits: 4
Semester: 2 nd	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: Students must have the basic knowledge of mathematic terms.

Co requisite: NA

Additional material required in ESE: Minimum two exercises of each concept will be recorded in the file and the file will be submitted in End Semester Examinations.

Course Outcomes: After studying this course, students will be able to:

CO#	Course Outcomes
CO1	Understand the science of studying & analyzing numbers.
CO2	Identify and use various visualization tools for representing data.
CO3	Describe various statistical formulas.
CO4	Compute various statistical measures.

Detailed Contents	Contact hours
Unit I	
Statistics and Probability: Introduction to Statistics – Origin of	
Statistics, Features of Statistics, Scope of Statistics, Functions of	
Statics, Uses and importance of Statistics, Limitation of	
Statistics, Distrust of Statistics	
Collection of Data: Introduction to Collection of Data, Primary	8 hours
and Secondary Data, Methods of Collecting Primary Data,	
Methods of Secondary Data, Statistical Errors, Rounding off	
Data (Approximation).	
Unit II	
Classification of Data Frequency Distribution: Introduction	
Classification of Data, Objectives of Classification, Methods of	
Classification, Ways to Classify Numerical Data or Raw Data.	12 hours
Tabular, Diagrammatic and Graphic Presentation of Data:	
Introduction to Tabular Presentation of Data, Objectives of	

Tabulation, Components of a Statistical Table, General Rules for	
the Construction of a Table, Types of Tables, Introduction to	
Diagrammatic Presentation of Data, Advantage and	
Disadvantage of Diagrammatic Presentation, Types of Diagrams,	
Introduction to Graphic Presentation of Data, Advantage and	
Disadvantage of Graphic Presentation, Types of Graphs.	
Unit III	
Measures of Central tendency: Introduction to Central Tendency,	
Purpose and Functions of Average, Characteristics of a Good	
Average, Types of Averages, Meaning of Arithmetic Mean,	
Calculation of Arithmetic Mean, Merit and Demerits of	
Arithmetic Mean, Meaning of Median, Calculation of Median,	12 hours
Merit and Demerits of Median, Meaning of Mode, Calculation of	
Mode, Merit and Demerits of Mode, Harmonic Mean- Properties-	
Merit and Demerits.	
Unit IV	
Measures of Dispersion: Meaning of Dispersion, Objectives of	
Dispersion, Properties of a good Measure of Dispersion, Methods	
of Measuring Dispersion, Range Introduction, Calculation of	
Range , Merit and Demerits of Range, Mean Deviation,	
Calculation of Mean Deviation , Merit and Demerits of Mean	12 hours
Deviation, Standard Deviation Meaning, Calculation of Standard	12 110 613
Deviation , Merit and Demerits of Standard Deviation,	
Coefficient of Variation, Calculation of Coefficient Variance,	
Merit and Demerits of Coefficient of Variation.	

Text Books:

- 1. Statistics and Data Analysis, A.Abebe, J. Daniels, J.W.Mckean, December 2000.
- 2. Statistics, Tmt. S. EzhilarasiThiru, 2005, Government of Tamilnadu.
- 3. Introduction to Statistics, David M. Lane.
- 4. Weiss, N.A., Introductory Statistics. Addison Wesley, 1999.
- 5. Clarke, G.M. & Cooke, D., A Basic course in Statistics. Arnold, 1998.

Reference Books:

- 1. Banfield J.(1999), Rweb: Web-based Statistical Analysis, Journal of Statistical Software.
- 2. Bhattacharya, G.K. and Johnson, R.A.(19977), Statistical Concepts and Methods, New York, John Wiley & Sons.

E-Books/ Online learning material

- 1. http://onlinestatbook.com/Online_Statistics_Education.pdf
- 2. https://textbookcorp.tn.gov.in/Books/12/Std12-Stat-EM.pdf
- 3. https://3lihandam69.files.wordpress.com/2015/10/introductorystatistics.pdf

Course Code: UGCA1908

Course Name: Computer System Architecture

Program: BCA	L: 3 T: 1 P: 0
Branch: Computer Applications	Credits: 4
Semester: 2 nd	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: Basics of Information Technology

Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	Know about the basic functioning of various parts of computer system from hardware
	point of view and interfacing of various peripheral devices used with the system.
CO2	Learn number system and various types of micro-operations of processor.
CO3	Learn the communication of various components through common bus.
CO4	Learn how to design Combinational & Sequential circuits

Detailed Contents	Contact hours
 Unit-I Logic Gates: AND, OR, NOT, NAND, NOR, XOR, XNOR, NAND & NOR as Universal Gates, Logic Gates Applications. Boolean Algebra: Introduction, Theorems, Simplification of Boolean Expression using Boolean Algebra, SOP & POS Forms, Realization of Boolean Expression using Gates, K-Maps, Simplification of Boolean Expression using K-Maps. 	12
 Unit-II Combinational Logic Circuits: Half Adder & Half Subtractor, Full Adder & Full Subtractor, Parallel Binary Adder, Binary Adder/Subtractor. Combinational Logic Circuits: Multiplexers & Demultiplexers, Implementation of Boolean equations using Multiplexer and Demultiplexer, Encoders & Decoders. 	12
Unit-III	8

Sequential Logic Circuits: Latch, Flip Flops- R-S Flip-Flop, J-K Flip-Flop, Race Around Condition, Removing Race Around Condition, Master-Slave J-K Flip-Flop, D Flip-Flop, T Flip-Flop, Applications of Flip-Flops.	
Introduction to Computer Organization: Introduction to Computer and	
CPU (Computer Organization, Computer Design and Computer Architecture), Stored Program Concept- Von Neumann Architecture, Harvard Architecture, RISC and CISC Architecture.	
Register Transfer and Micro operations- Introduction to Registers, Instruction Format, Types of Instructions- Memory Reference Instructions, Register Reference Instructions and Input-Output Instructions.	12
Common Bus System: Introduction to Common Bus System, Types of Buses (Data Bus, Control Bus, Address Bus), 16-bit Common Bus SystemData Movement among registers using Bus.	

Text Books:

- 1. Computer System Architecture, M.M. Mano, Third Edition, PHI.
- 2. Digital Computer Electronics, Malvino, Second Edition, Mc-Graw Hill.
- 3. Modern Digital Electronics, R. P. Jain, Fourth Edition, TMH.

Reference Books:

- 1. Computer Organization and Architecture, Stallings, Eighth Edition, PHI.
- 2. Computer Organization and Architecture, J.P.Hayes, Third Edition, TMH.
- 3. Digital and Electronic Circuits, T. C. Bartee, McGraw Hill.
- 4. Digital Fundamentals, Floyd, Ninth Edition, PHI.
- 5. Digital Integrated Electronics, Taub & Schilling, Eighth Edition, Mc-Graw Hill.

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Course Code: UGCA1909

Course Name: Object Oriented Programming using C++

Program: BCA	L: 3 T: 1 P: 0
Branch: Computer Applications	Credits: 4
Semester: 2 nd	Contact hours: 44 hours
Internal max. marks: 40	Theory/Practical: Theory
External max. marks: 60	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	To learn programming from real world examples.
CO2	To understand Object oriented approach for finding
	Solutions to various problems with the help of C++ language.
CO3	To create computer based solutions to various real-world problems using C++
CO4	To learn various concepts of object oriented approach towards problem solving

Detailed Contents	Contact hours
Unit-I	
Principles of object oriented programming Introduction to OOP and its basic features, Basic components of a C++, Program and program structure, Compiling and Executing C++ Program. Difference between Procedure Oriented Language(C) and Object Oriented Language	12
Classes & Objects and Concept of Constructors Defining classes, Defining member functions, Declaration of objects to class, Access to member variables from objects, Different forms of member functions, Access specifiers (Private, public, protected), Array of objects. Introduction to constructors, Parameterized constructors, Copy Constructor, Multiple constructors in class, Dynamic initialization of objects, Destructors.	10
Unit-III Inheritance and Operator overloading	12

Introduction to Inheritance, Types of inheritance: - Single inheritance, Multiple inheritance, Multilevel inheritance, Hierarchical inheritance, Hybrid inheritance, Defining operator overloading, Overloading of Unary and Binary operators, Rules for overloading operators	
 Unit-IV Polymorphism and File Handling Early Binding, Late Binding, Virtual Functions, pure virtual functions, Abstract Classes. Opening and Closing File, Reading and Writing a file. 	10

Text Books:

- 1. Object Oriented Programming with C++, E. Balagurusami, Fourth Edition, Tata Mc-Graw Hill.
- 2. Object Oriented Programming in Turbo C++, Robert Lafore, Fourth Edition Galgotia Publications.
- 3. The C++ Programming Language, Bjarna Stroustrup, Third Edition, Addison-Wesley Publishing Company.
- 4. Object Oriented Programming Using C++, Salaria, R. S, Fourth Edition, Khanna Book Publishing.

Course Code: UGCA1910

Course Name: Object Oriented Programming using C++ Laboratory

Program: BCA	L: 0 T: 0 P: 4
Branch: Computer Applications	Credits: 2
Semester: 2 nd	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical
External max. marks: 40	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: -NA-Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	To learn programming from real world examples.
CO2	To understand Object oriented approach for finding
	Solutions to various problems with the help of C++ language.
CO3	To create computer based solutions to various real-world problems using C++
CO4	To learn various concepts of object oriented approach towards problem solving

Instructions: Develop all program in C++

Assignments:

1.	Write a program to enter mark of 6 different subjects and find out the total mark (Using
	cin and cout statement)
2.	Write a function using reference variables as arguments to swap the values of pair of
	integers.
3.	Write a function to find largest of three numbers.
4.	Write a program to find the factorial of a number.
5.	Define a class to represent a bank account which includes the following members as
	Data members:
	a) Name of the depositor b) Account Number c) Withdrawal amount d) Balance
	amount in the account
	Member Functions:
	a) To assign initial values b)To deposit an amount c) To withdraw an amount after
	checking the balance d) To display name and balance.
6.	Write the above program for handling n number of account holders using array of
	objects.
7.	Write a C++ program to compute area of right angle triangle, equilateral triangle,
	isosceles triangle using function overloading concept.
8.	Consider a publishing company that markets both book and audio cassette version to
	its works. Create a class Publication that stores the title (a string) and price (type float)
	of a publication. Derive the following two classes from the above Publication class:

	Book which adds a page count (int) and Tape which adds a playing time in minutes(float). Each class should have get_data() function to get its data from the user at the keyboard. Write the main() function to test the Book and Tape classes by creating instances of them asking the user to fill in data with get_data() and then
	displaying it using put_data().
9.	Consider an example of declaring the examination result. Design three classes student, exam and result. The student has data members such as rollno, name. Create the lass exam by inheriting the student class. The exam class adds data members representing the marks scored in 5 subjects. Derive the result from exam-class and it has own data members like total, avg.
10.	Write a program for overloading of Unary ++ operator.
11.	Write a program for overloading of Binary + operator.
12.	Write a program of Virtual Functions.
13.	Write a program of Abstract Classes.
14.	Write a program to read and write from file.

Reference Books:

- 1. Object Oriented Programming with C++, E. Balagurusami, Fourth Edition, Tata Mc-Graw Hill.
- 2. Object Oriented Programming in Turbo C++, Robert Lafore, Fourth Edition Galgotia Publications.
- 3. The C++ Programming Language, Bjarna Stroustrup, Third Edition, Addison-Wesley Publishing Company.
- 4. Object Oriented Programming Using C++, Salaria, R. S, Fourth Edition, Khanna Book Publishing.

Course Code: UGCA1911

Course Name: Fundamentals of Statistics Laboratory

Program: BCA	L: 0 T: 0 P: 4
Branch : Computer Applications	Credits: 2
Semester: 2 nd	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical
External max. marks: 40	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: Students must have the knowledge of Spreadsheet.

Co requisite: The students will develop analytical behavior & will have better understanding of analyzing data and testing hypotheses.

Additional material required in ESE: Minimum two exercises of each concept will be recorded in the file and the file will be submitted in End Semester Examinations.

Course Outcomes: After studying this course, students will be able to:

CO#	Course Outcomes
CO1	Represent data using various Frequency table and Graphs.
CO2	Apply various operations/ formulas using any software/package to solve statistical
	problems.

Instructions: Sample exercises are given below and Instructor can increase or decrease the experiments as per the requirement.

1:	Display the Maximum and Minimum market data.
2:	Display year wise strength of the students of a college in Tabular form & Graphical form.
3:	Calculate the average marks of the students of your College.
4:	Print measure of Central Tendency using grouped and ungrouped data.
5:	Construct & print frequency distribution using data with the following Techniques: a) Histogram b) Frequency Polygon c) Frequency Curve c) Ogive curves.
6:	Find out & display the Median and Mode from the following series by using suitable method: Class 156-158 158-160 160-162 162-164 164-166 Frequency 4 8 28 51 89
7:	Calculate an appropriate measure of dispersion using grouped and ungrouped data.
8:	Make an array and calculate range of the data.
9:	Represent the placement record of the students of your college.
10:	Calculate & display Letter Grade using spreadsheet.
11:	Represent the following data by suitable graphs, determine therefrom the number of children having IQ (i) Below 105 (ii) Above 124.

Reference Books:

- 1. Statistics for Economics, TR Jain, VK Ohri.
- **2.** Statistics and Data Analysis, A.Abebe, J. Daniels, J.W.Mckean, December 2000.

E-Books/ Online learning material

- 1. https://www.meritnation.com/cbse-class-11-commerce/economics/class 13 tr jain.
- 2. http://college.cengage.com/mathematics/brase/understandable_statistics/9780618949922_ch03.pdf
- 3. http://www.rockcreekschools.org/pages/uploaded-files/Excel%201%20Lab%2
 OExercises.pdf

Course Code: UGCA1912

Course Name: Computer System Architecture Laboratory

Program: BCA	L: 0 T: 0 P: 4
Branch : Computer Applications	Credits: 2
Semester: 2 nd	Contact hours: 4 hours per week
Internal max. marks: 60	Theory/Practical: Practical

External max. marks: 40	Duration of end semester exam (ESE): 3hrs
Total marks: 100	Elective status: Core

Prerequisite: Basic knowledge of Fundamentals of Computer and IT

Co requisite: -NA-

Additional material required in ESE: -NA-

Course Outcomes:

CO#	Course outcomes
CO1	The students will be able to perform number system conversions.
CO2	The students will understand the function of all components of Computer architecture.
CO3	The students will understand various types of basic, combinational & universal logic
	gates
CO4	The students will learn how to design Combinational circuits like Adder, Subtractor,
	Decoder, Encoder, Multiplexer, Demultiplexer
CO5	The students will learn how to design Sequential circuits like Flip Flops, Counters

Assignments:

1.	To verify the Truth Table of Basic Logic Gates
2.	To verify the Truth Table of Combinational Logic Gates
3.	To verify the Truth Table of Universal Logic Gates
4.	To verify the Truth Table of Half Adder Combinational Circuit
5.	To verify the Truth Table of Full Adder Combinational Circuit
6.	To verify the Truth Table of Half Subtractor Combinational Circuit
7.	To verify the Truth Table of Full Subtractor Combinational Circuit
8.	To verify the Truth Table of Decoder Combinational Circuit
9.	To verify the Truth Table of Encoder Combinational Circuit
10.	To verify the Truth Table of Multiplexer Combinational Circuit
11.	To verify the Truth Table of De Multiplexer Combinational Circuit
12.	To verify the Truth Table of S-R Flip-Flop
13.	To verify the Truth Table of J-K Flip-Flop
14.	To verify the Truth Table of Master Slave J-K Flip-Flop
15.	To verify the Truth Table of D Flip-Flop
16.	To verify the Truth Table of T Flip-Flop
17.	To verify the working of Asynchronous Up Counter
18.	To verify the working of Asynchronous Down Counter
19.	To verify the working of Asynchronous MOD-N Counter
20.	To verify the working of Synchronous Up Counter
21.	To verify the working of Synchronous Down Counter
22.	To verify the working of Synchronous MOD-N Counter
23.	To verify the working of Asynchronous Bidirectional Counter
24.	To verify the working of Synchronous Bidirectional Counter

Reference Books:

- 1. Computer Organization and Architecture, Stallings, Eighth Edition, PHI.
- 2. Modern Digital Electronics, R. P. Jain, Fourth Edition, TMH.
- 3. Digital Logic & Computer Design, D. Morris Mano, Second Edition, PHI.
- 4. Digital and Electronic Circuits, T. C. Bartee, McGraw Hill.
- 5. Digital Fundamentals, Floyd, Ninth Edition, PHI.
- 6. Digital Integrated Electronics, Taub & Schilling, Eighth Edition, Mc-Graw Hill.

Ability Enhancement Compulsory Course EVS102-18 Environmental Studies

Course Outcomes:

1. Students will enable to understand environmental problems at local and national level through literature and general awareness.

- 2. The students will gain practical knowledge by visiting wildlife areas, environmental institutes and various personalities who have done practical work on various environmental Issues.
- 3. The students will apply interdisciplinary approach to understand key environmental issues and critically analyze them to explore the possibilities to mitigate these problems.
- 4. Reflect critically about their roles and identities as citizens, consumers and environmental actors in a complex, interconnected world

UNIT-1: Introduction to Environmental Studies

Multidisciplinary nature of Environmental Studies: Scope & Importance Need for Public Awareness

UNIT-2: Ecosystems

Concept of an Ecosystem: Structure & functions of an ecosystem (Producers, Consumers & Decomposers)

Energy Flow in an ecosystem: Food Chain, Food web and Ecological Pyramids Characteristic features, structure & functions of following Ecosystems:

- Forest Ecosystem
- Aquatic Ecosystem (Ponds, Lakes, River & Ocean)

UNIT-3: Natural Resources

Renewable & Non-renewable resources

Forest Resources: Their uses, functions & values (Biodiversity conservation, role in climate change, medicines) & threats (Overexploitation, Deforestation, Timber extraction, Agriculture Pressure), Forest Conservation Act

Water Resources: Their uses (Agriculture, Domestic & Industrial), functions & values, Overexploitation and Pollution of Ground & Surface water resources (Case study of Punjab), Water Conservation, Rainwater Harvesting,

Land Resources: Land as a resource; Land degradation, soil erosion and desertification

Energy Resources: Renewable & non-renewable energy resources, use of alternate energy resources (Solar, Wind, Biomass, Thermal), Urban problems related to Energy

UNIT-4: Biodiversity & its conservation

Types of Biodiversity: Species, Genetic & Ecosystem

India as a mega biodiversity nation, Biodiversity hot spots and biogeographic regions of India

Examples of Endangered & Endemic species of India, Red data book

UNIT-5: Environmental Pollution & Social Issues

Types, Causes, Effects & Control of Air, Water, Soil & Noise Pollution

Nuclear hazards and accidents & Health risks

Global Climate Change: Global warming, Ozone depletion, Acid rain, Melting of Glaciers & Ice caps, Rising sea levels

Environmental disasters: Earthquakes, Floods, Cyclones, Landslides

UNIT-6: Field Work

Visit to a National Park, Biosphere Reserve, Wildlife Sanctuary

Documentation & preparation of a Biodiversity (flora & fauna) register of campus/river/forest

Visit to a local polluted site: Urban/Rural/Industrial/Agricultural

Identification & Photography of resident or migratory birds, insects (butterflies)

Public hearing on environmental issues in a village

Suggested Books:

- 1. Bharucha, E. Text Book for Environmental Studies. University Grants Commission, New Delhi.
- 2. Agarwal, K.C. 2001 Environmental Biology, Nidi Publ. Ltd. Bikaner.
- 3. Bharucha Erach, The Biodiversity of India, Mapin Publishing Pvt. Ltd., Ahmedabad 380 013, India, Email:mapin@icenet.net (R)
- 4. Brunner R.C., 1989, Hazardous Waste Incineration, McGraw Hill Inc. 480p
- 5. Clark R.S., Marine Pollution, Clanderson Press Oxford (TB)
- 6. Cunningham, W.P. Cooper, T.H. Gorhani, E & Hepworth, M.T. 2001, Environmental Encyclopedia, Jaico Publ. House, Mumabai, 1196p
- 7. De A.K., Environmental Chemistry, Wiley Eastern Ltd.
- 8. Down to Earth, Centre for Science and Environment (R)
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Guidelines regarding Mentoring and Professional Development

The objective of mentoring will be development of:

- Overall Personality
- Aptitude (Technical and General)
- General Awareness (Current Affairs and GK)
- Communication Skills
- Presentation Skills

The course shall be split in two sections i.e. outdoor activities and class activities. For achieving the above, suggestive list of activities to be conducted are:

Part – A (Class Activities)

- 1. Expert and video lectures
- 2. Aptitude Test
- 3. Group Discussion
- 4. Quiz (General/Technical)
- 5. Presentations by the students
- 6. Team building Exercises

Part – B (Outdoor Activities)

- 1. Sports/NSS/NCC
- 2. Society Activities of various students chapter i.e. ISTE, SCIE, SAE, CSI, Cultural Club, etc.

Evaluation shall be based on rubrics for Part - A & B

Mentors/Faculty incharges shall maintain proper record student wise of each activity conducted and the same shall be submitted to the department.